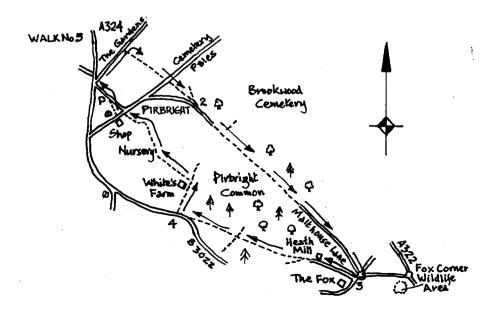
## Walks Around Pirbright Village



Pirbright Common from Cemetery Pales (Walk 5)



## Pirbright Walk No. 5

Route: Village Centre – The Gardens – Cemetery Pales – Chapel Lane, Pirbright Common – The Fox Pub – Heath Mill – White's Farm: 3 miles.

Start Point: Parish Shop. Map ref: SU945557.

Terrain: Flat, easy, stiles. The first section across restored heath land with grazing cattle or horses may be very wet in winter. It can be avoided by revising the start as follows: Turn R from the Parish Shop, then R into Chapel Lane, and pick up the walk from para 2.

- 1. Take the path next to the telephone box across the green to the car park, then turn L along the Avenue de Cagny. At the end turn R, and then immediately R again into The Gardens. Just past 'Holly Grange' on the L turn R over a footbridge onto a footpath. Cross Cemetery Pales via double gates and continue to exit by another gate into Chapel Lane, where turn L.
- 2. Continue along Chapel Lane past the Old Providence Chapel and fork L on a signed public byway onto Pirbright Common. At a fork keep R, go over a crossing path and at the next junction turn L. This path is a good place to see nightjars in summer. Go over a crossing path and at a fork keep R on the wider path. At the next fork keep ahead and over some undulations to reach Malthouse Lane. Turn R and continue to Ash Rd. The Fox Pub is just to the R.
- 3. To return take the road next to Malthouse Lane, Heath Mill Lane. Pass the mill, cross a bridge and at a 3 fingered post fork R into woodland. Go over a crossing path and at a fork keep ahead on the main path. Maintain direction at the next junction to reach a road. Turn L, then immediately R down a drive signed 'Springbok' and 'The Glebe'. Continue on an enclosed path to a road and turn R.
- 4. After 80 yards turn R down the drive (Whites Lane) to the picturesque Grade 1 listed White's Farm. Just past the house at a fingerpost turn L behind the garden border and over a stile into a field. Bear half L to a waymarked stile on the edge of woodland. Continue through woods into nursery grounds and on to a 'T' junction, where turn L and out of the nursery gate. At the road turn L back to the start point.



Whites Farmhouse